* Exit: The exit button on the first page should end the run and exit the game.
* The Settings, Hall of Fame, Multi player, and Single player buttons should take the user to a different page. The page that the user goes to depends on the button that is pressed.
* The Hall of fame should be an array that sort the array from the person with the highest score the person with the lowest score
* The score will be calculated by counting the player’s total wins after every game
* The back buttons should take the user back to the previous page.
* The setting page will be used where a player can update his name. There is a update name button that takes the user to a new page where this can be done. There is a space where the user can type in his name and a save button the save the users name in memory this username will then be used every type the user plays the game.
* The single player button takes the player to a page where the player can decide against how many players he would like to play against. There will be a maximum amount of 4 players and a minimum of 2 this is including the user that plays.
* The user will have a drop down list where he can then assign the players difficulty
* The multiplayer button takes the player to a page where the user can decide to either host a game or connect to one.
* When the user decides to host a game it takes the user to a new page where a game id is generated and the host IP Address will also appear a tab will also show the players that connected to the game and the start button will take the players to the game where they can play.
* When a player wants to connect to a game then the host should send his IP Address and game id to the player that want to connect to the game and click play
* The play button will take the player to a lobby where he can see the other players that is connected as well as their Hall of Fame score. In the lobby the players will wait for the host to start the game.
* Single player and Multi player mode will be played in a similar why. The host will start the game then the game will round to the left. Through all the players until a player win. After the winner has been announced then the game will end.